Joshua Martinez

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Dear Ms. Anderson,

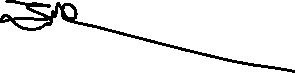
I am writing to you in hopes of attaining the Software Engineering Internship. I became aware of this position while researching for video game software engineering internships.

The main reason I have chosen this position to apply for, is because I really enjoy your company’s games. In fact, I started playing your games from the release of Titan fall in 2014, and today I still grind out Apex legends from time to time. It is clear to me that fun and new gameplay are traits you highly desire, and I believe my skills learned from making small 3D games in Unity and my in-process CS major will be worth adding to your team.

Some aspects of video games which I have come to love most are: designing tasks which are difficult to do but fulfilling to master, experimenting with new ways to play games (i.e. VR, and phone gyroscopes and accelerometers), and learning new ways not to improve not visual realism, but visual appeal.

I look forward to your response. You can reach me at [Joshua.Martinez3@cwu.edu](mailto:Joshua.Martinez3@cwu.edu) or by phone: (360)225-9079.

Thank you,



Joshua Martinez

Enclosure: Resume